



# Sustainable Strategy Program Great Ideas

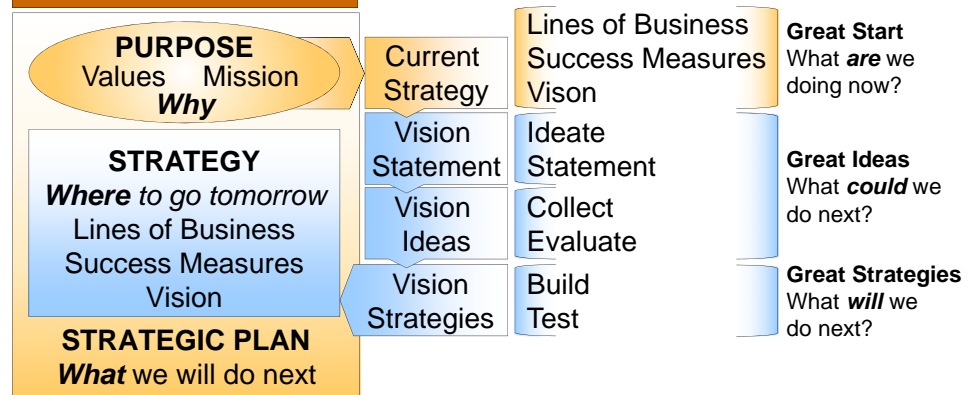


## SESSION 1



Announcements  
Q & A

### SSP MODEL



Vision Statement

Ideate

Many paths



- Let it simmer
  - “Strategy making is an immensely \_\_\_\_\_ process, which involves the most

and at times,

(Mintzberg, 1994, p. 111)

Clear Vision

A

pointing the way. Burt Nanus

Defined

A shared picture of the  
Mission =  
Vision =

• Peter Senge

Types

Elements

- Clear, but broad-stroke picture of the future
- Bring statement to life
- Achieve the strategies



- Vision Statement
- Ideate
- Stakeholders



Why bother?

“If you make today’s customer happy, they’ll stay with you and will

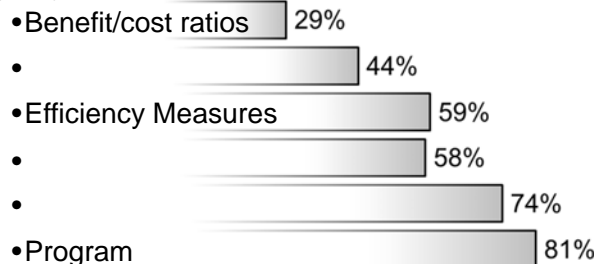
(Majeska, 2001)

“excellent companies really are to their customer.”

(Peters and Waterman, 1982, p. 156)

How NPOs get to know their stakeholders

(Salamon, Geller and Mengel, 2010, p. 11)



Stakeholder Analysis

“any person, group, or organization that can \_\_\_\_\_ attention, resources, or output . . . or is \_\_\_\_\_ by that output.”  
(Bryson, 1995, p. 27)

are the stakeholders ( )?  
How much do they have?  
How much do they have?  
What do these stakeholders ?  
(From Bolman & Deal, 2013, pp. 211-212)

How to Majeska (2001)

- Ask me
- Existing Info
- Observe
- Survey
- Focus Groups
- Test Market

- Google, etc.
- census.gov
- Effective
- Cheap
- Observing, counting
- Can you spell [surveymonkey.com](http://surveymonkey.com)
- Looks simple, but is an art.
- Get a group of 8-10 together
- Ask them questions
- Give them the
- Ask why they
- Ask why they

Get to know me better

And then

What do you like?  
What you like?  
What should I have



- Vision Statement
- Ideate
- Stakeholders
- BOBs



Best of best in your field

Three reasons

Find “those characteristics that are essential to successful performance

(Oster, 1995, p. 42)

Assess your

The source of

(Bhide, 1994)

Finding BOBs

Experts Opinion

- Ask experts
- Ask funders
- Ask the

Survivor Technique

- Find market survivors
- [Charity Navigator](http://CharityNavigator.com)
- [GuideStar](http://GuideStar.com)
- [National Center for Charitable Stats](http://NationalCenterforCharitableStats.com)

lucky breaks  
Swept up  
Found through orderly research for opportunities  
no plan  
simple  
financials  
full plan  
Replicated, modified an idea found

How to know your BOBs

What you’re looking for

- Method 1 –
- Method 2 –

(From Hitt et al., 2011)

What you’re looking for



Best of the Best		
Your Agency	BOB 1	BOB 2
Lines of Business		
Financials		
Revenue xxx,xxx,xxx	xxx,xxx,xxx	xxx,xxx,xxx
Expenses xxx, xxx,xxx	xxx,xxx,xxx	xxx,xxx,xxx
Net Revenue xxx,xxx,xxx	xxx,xxx,xxx	xxx,xxx,xxx
Net Assets xxx,xxx,xxx	xxx,xxx,xxx	xxx,xxx,xxx
We have, they don't	They have, we don't	They have, we don't

Vision Statement

- Ideate
- Stakeholders
- BOBs
- Stop Fix

Stop Fix

- Step 1 – Get all your LOBs on the table
- Step 2 – Decide what to stop or fix

Why social enterprise ideas don't go

- \_\_\_ percent can't move their ideas forward
  - Lack of
  - Growth capital availability
  - Narrowness of government funding streams
  - Foundations encourage innovation

but .

(Salamon, Geller and Mengel, 2010, p. 7)

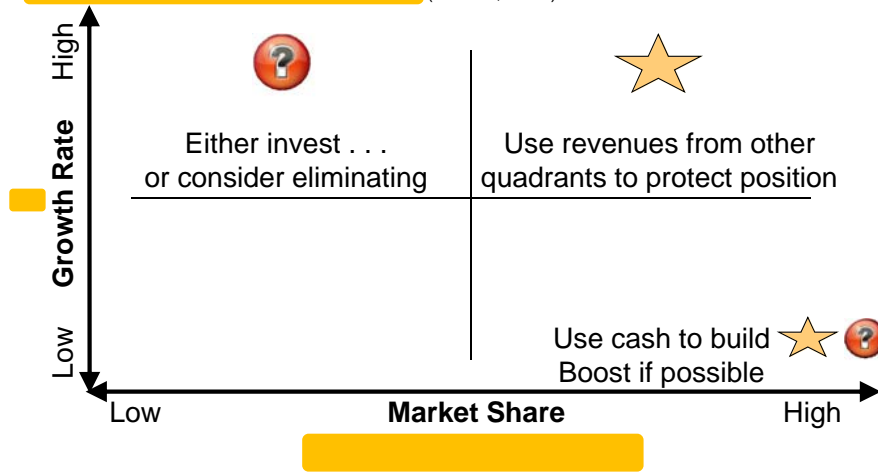
- What to do about it
  - Enter Portfolio Analysis

(Kearns, 2000)

The essence of strategy is choosing  
(Porter, 1996, p. 70)

Boston Consulting Group Model (Abbreviated from Hedley, 1977)

NPO Double Bottom Line (Kearns, 2000)



MacMillan Product Matrix

(Adapted from MacMillan, 1983, pp. 65-68)

- Use all *current* LOBs
- Decide what to:
  - Stop
  - Fix

Mission congruence  
Builds on strengths  
Shares overhead

Support appeal  
Fundability  
Market size  
Growth rate  
Measurability  
Prevention vs. cure  
Exit barriers  
Client resistance

Step 1

High

Low

Step 2

High

Low

High

Low

Location and logistics  
Stakeholder loyalty  
Track record  
Market share  
Momentum  
Quality  
Fundraising capacity  
Advocacy  
Technical skills  
Organizational skills  
Local contacts  
Research skills  
Communication skills  
Cost effectiveness

Step 3

Strong

Weak

Aggressive Competition

Aggressive Growth

Build Up Best Competitor

Soul of the Agency

Aggressive Divestment

Build Strength or Sell out

Orderly Divestment

Foreign Aid Joint Venture

SESSION 2

STRATEGY  
Where to go tomorrow?

PURPOSE  
Why?

PURPOSE PITCHES

Vision Statement

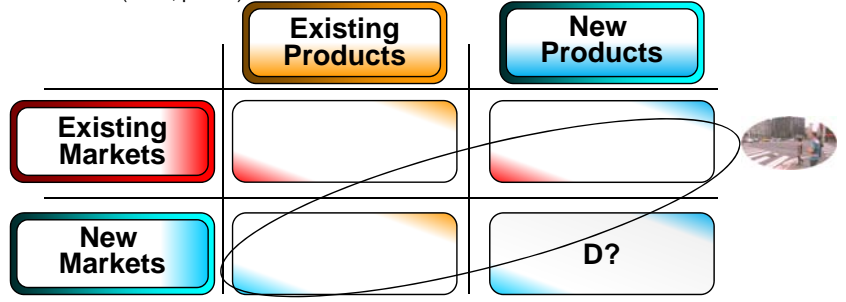
Schumpeter Five

(in Dees, 02001, p. 163)

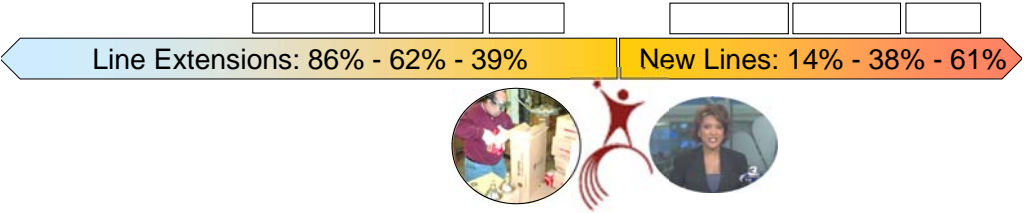
- Ideate
- Stakeholders
- BOBs
- Stop Fix
- Great Qs

- A service, or program
- The most common approach
- A
- Typically how something is made or sold
- A, serving an unmet need
- Geographical, demographical
- A
- A
- Typically restructurings – mergers, etc.

### Ansoff Four (1957, p. 113)



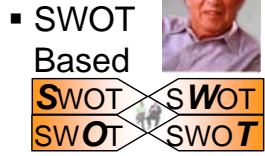
▪ Case in point (Kim & Mauborgne, 2004)



### Drucker Two



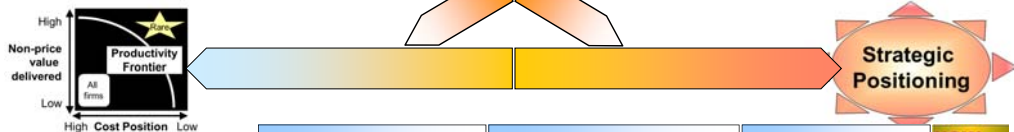
“genuinely entrepreneurial businesses have two ‘first pages’



–and managers spend

” (Drucker, 2002, p. 68)

▪ Two Questions



▪ BAM it **Brainstorming** **Affinity-grouping** **Multi-voting** **HOW to CREATE**

Focus on quantity  
Withhold criticism  
Welcome unusual ideas  
Combine & improve ideas

- 1 Individual: brainstorm
- 2 Group: brainstorm
- 3 Group: affinity group
- 4 Individual: decide (3,2,1)
- 5 Group: decide

▪ URTurn



Vision Statement

- Ideate
- Statement

Make your Vision Statement, which is the

Vision  
“depends on  
an ability to \_\_\_\_\_  
(Mintzberg, 1994,  
p. 270)

- First, look for themes in your ideas
- Second, BAM it
  - In three years, our agency will be . . .
  - The difference between our agency today and three years from now is . . .

- Third, make it
  - KISS @ ≤

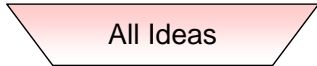
▪ Fourth, test it

- Does it stimulate
- Does it create momentum?
- Does it get people going?
- Does it get people’s juices flowing?
- Do they find it
- Are they willing to throw their creative talents and \_\_\_\_\_ into it? (Collins & Porras, 1994, pp. 95-96)

Vision Ideas

Collect Evaluate

- Step 1 – All Ideas
- Step 2 – First Cut



▪ Intuition (Blink, Gladwell, 2005)

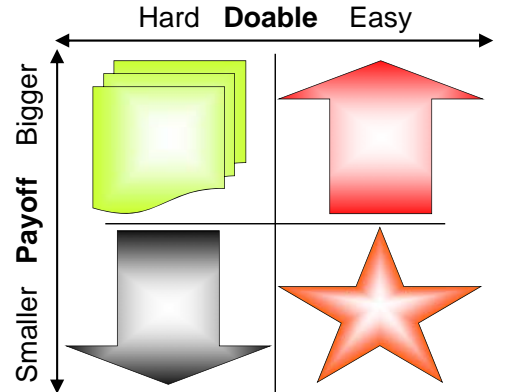
▫ Decisions made very quickly can be every bit as good as decisions made (p. 14)



Step 3 – Contenders

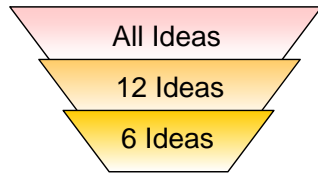
▪ Pay-off Matrix

(Ulrich, Kerr, Ashkenas, The GE Workout, 2002, p. 137)



Vision Ideas

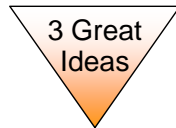
- Collect
- Evaluate



Finalists

Decision Matrix

Criteria	Finalists						
	W T	A New Home	Student Matinees	Increase PR	Cut LOBs	Admin. Volunteer Program	Historical Holiday Festival
	5	20	15	15	25	5	25
	5	25	25	25	5	10	25
	4	4	20	4	12	4	20
Profitable	3	15	9	12	15	15	15
Fundable	4	20	20	4	4	4	20
Achievable	3	12	12	12	15	12	12
<b>Total</b>		96	101	72	76	50	117



Great Ideas Presentations

One: Connect emotionally

Two: Script it (≤ 6 minutes)



SETUP	CONFRONTATION	CONCLUSION
Introduce the "characters" often in the context of a personal story. Set audience expectations about what they'll get out of the presentation and why they should care.	Detail the problem (villain) and eventually, the solution (or hero) with data, examples, and support point.	Share a story or message of hope, and leave the audience with a clear call to action or "rallying cry."
<i>What are we doing now?</i>	<i>What's the problem? What could we do next?</i>	<i>What will we do?</i>

